



DARK FRACTURES STUDIO

Feileacán
McCormick

Artist CV

Bio



Norway / Berlin

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www.darkfractures.com

Artist, creative technologist, researcher & former architect. Founder of newly established Berlin-based studio meditating on ecology, nature & generative arts, with a focus on giving non-human new forms of presence & life in digital space. Highly influenced by the development of new deep learning technologies, we reshape meditations on nature into an appreciation for the biodiversity that enriches our planet.

Projects

Artificial Remnants / Installation

2020, BERLIN (DE)

This project is part of an ongoing exploration of artificial life using machine learning to generate insects as well as their names and anatomical descriptions. A collaboration with artist Sofia Crespo.

www.artificialremnants.com

The Illumination of Nature's Ruin / Lamps (*ongoing*)

2019-PRESENT, BERLIN (DE)

An ongoing production of a small series of commissioned, 3D-printed lamps focusing on Nature as motive & inspiration using neural networks as part of a generative 3D process.

PANSPERMIA / Behind the Scenes video

2019, BERLIN (DE)

Production of behind-the-scenes video of music video "PANSPERMIA" by artists Pinar & Viola and Sofia Crespo

www.pinar-viola.com / www.sofiacrespo.com

The Search / Virtual Production designer (*pre-visualisation*)

MAR 2019 - JUN 2019, FEB 2020 - APRIL 2020, COPENHAGEN (DK)

Creative technology consulting, production workflow & art design (VR, AR & game engine technology in filming) for upcoming feature film "The Search" for director Michael Madsen.

The Search / Art Installation

SEP 2018 - JAN 2019, LOUISIANA MOMA, COPENHAGEN (DK)

Art installation, interactive app + AR Experiences created for director Michael Madsen with architect Jonathan Houser as part of "The Moon" exhibition.

www.louisiana.dk

Automata-Etude / Robotic Choreography

MAR 2019, BERLIN (DE)

Robotic choreography for Simon Steen-Andersen & Michael Madsen.

www.scenatet.dk

Aspern Suite / Projected Visuals

JUN 2018, COPENHAGEN (DE)

Projected visuals for Scenatet's staging of Aspern Suite by Salvatore Sciarrino at KLANG Festival 2018.

www.scenatet.dk

Nature's Ruin / Print Series

2018-2019, SCANDINAVIA

A series of limited edition prints focusing on the wondrous and ancient through the use of 3D scanning nature.

CABIN/WOODS / Architectural Thesis

JUN 2015, COPENHAGEN (DK)

An architectural thesis project that uses film to communicate a series of architectural interventions that explore the intersection of culture/nature as a productive friction. The film itself is also an experiment/exploration of computer game engines for the creation of animated film & their potential as an architectural tool.

Against the Grain / Film

2010, BERGEN (NO)

A music & film project investigating the relationship between art, music and architecture. Culminated in the release of an LP and accompanying film.

Exhibitions

Artificial Remnants / Installation

FEB 2020, ARTS SANTA MÒNICA, BARCELONA (ES)

Art installation 3D printed, AI generated sculptures and descriptions.
www.artificialremnants.com

The Search / Art Installation

SEP 2018 - JAN 2019, LOUISIANA MOMA, COPENHAGEN (DK)

Art installation, interactive app + AR Experiences created for director Michael Madsen with architect Jonathan Houser as part of "The Moon" exhibition.
www.louisiana.dk

Juvenarte 2015 "artistic trajectories" / CABIN/WOODS

2015, TM51, OSLO (NO)

Thesis project CABIN/WOODS.

Talks / Panels

Dynamic Nodes, Vorspiel CTM/Transmediale

2020, STATE Gallery, BERLIN (DE)

Panel discussion on Networks

<https://state-studio.com/program/dynamicnodes>

'Machine Learning & Visual Thinking'

2019, GS1 Innovation Day, COLOGNE (DE)

Talk about Machine Learning & Visual thinking.

ww.gs1.de/innovationday

'AI & BEAUTY'

2019, SALEM X, BERLIN (DE)

Talk + discussion about artistic aesthetics and AI. Co-presenter with Sofia Crespo

www.selam-x.com

PECHA KUCHA VOL 41

2017, DOGA (Design And Architecture Norway), OSLO (NO)

Speaker

Workshops

'AI Artathon'

2020, SAUDI ARABIA (SA)

Two week intensive workshop on AI and Art held with Sofia Crespo as part of the AI Artathon.

www.theglobalaisummit.com

'Virtual Poetry'

2019, FUTURIUM, BERLIN (DE)

Workshop on mixed techniques for creative, generative text with deep learning.

www.futurium.de

'Neural Explorations'

2019, FUTURIUM, BERLIN (DE)

2-part workshop on mixed techniques for generating creative AI works.

Co-lecturer with Sofia Crespo

www.futurium.de

'AI and Artificial Creativity'

2019, NIGHT EMBASSY, BERLIN (DE)

Workshop on ML tools for image/video generation. Workshop assistant for Sofia Crespo

www.night-embassy.com

Residencies

visionarIAs Artist in Residency (Etopia) / (Upcoming 2020)

2020, ZARAGOZA (ES)

Upcoming, month-long artist in Residency with Sofia Crespo.

Gaumont Residency Berlin 2019 / 'The Brain 5'

NOV 2019, BERLIN (DE)

Artist in Residency with Sofia Crespo and several additional artists.

Work Experience

Dark Fractures Studio / Founder

2018- PRESENT

Forunderlig Arkitektur AS / Architect & Co-Founder

2016- 2018, OSLO (NO) / BRUSSELS (BE)

Jostein Rønsen Arkitekter AS / Architect

2015 - 2018, OSLO (NO)

Mestres Wage Arquitectes / Internship

2011 - 2012, BARCELONA (ES)

Education

The Royal Danish Academy of Fine Arts Schools of Architecture, Design and Conservation (KADK) / Master of Architecture
(Department for Art & Architecture, KKA)

2012 - 2015, COPENHAGEN (DK)

Bergen School of Architecture / Bachelor's Degree

2008 - 2011, BERGEN (NO)

Awards

Juvenarte 2015 "Artistic Trajectories" / "Exhibitor of the Year"
(Årets Utstiller)

2015, OSLO (NO)

Awarded for thesis project CABIN/WOODS.

Danish Velux Dagslyslegat / Honorable mention

2015, COPENHAGEN (DK)

Awarded for thesis project CABIN/WOODS.

Languages

English Fluent

Norwegian Fluent